

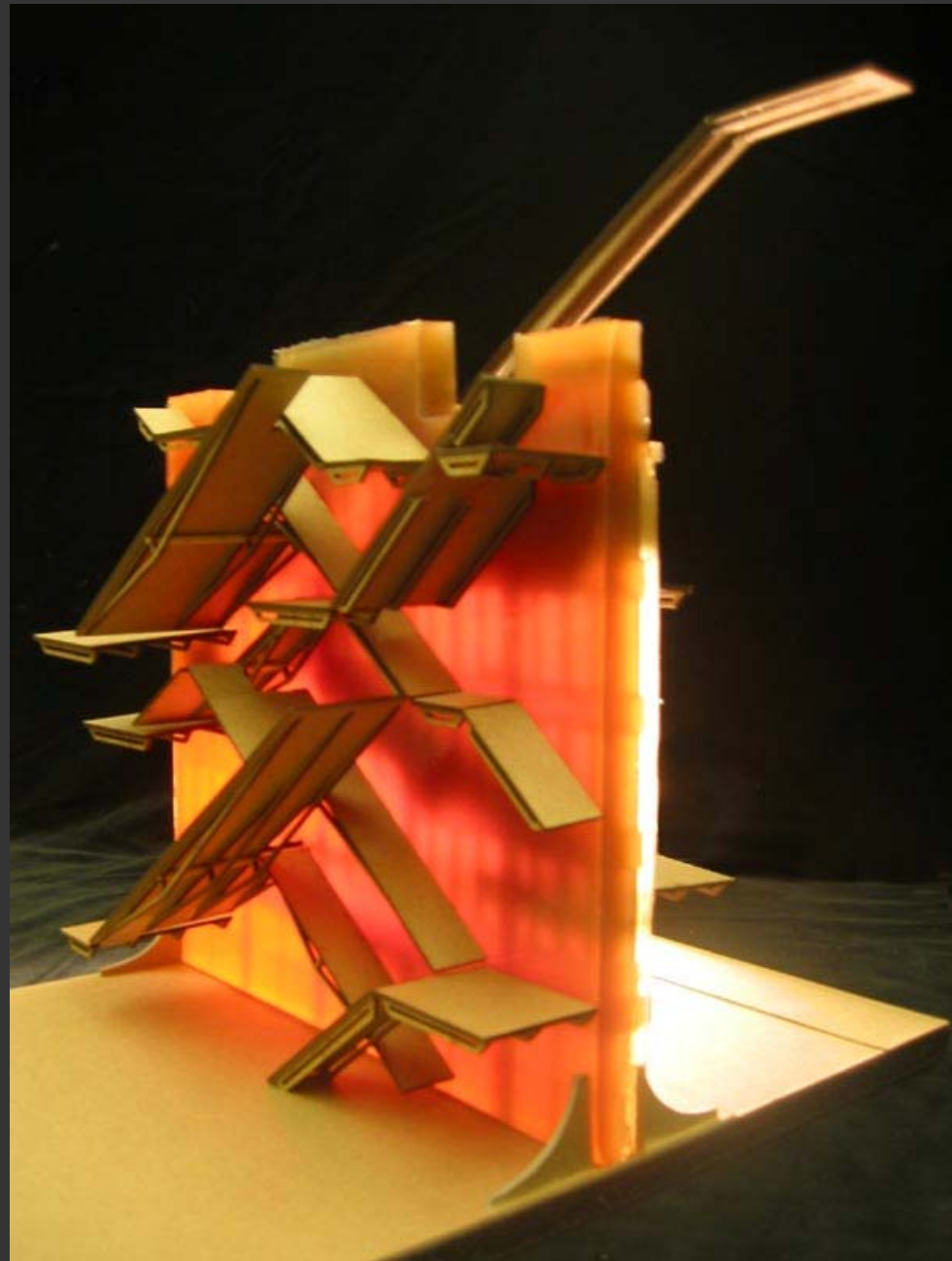
Architectural Design, Level I:  
Perceptions and Processes

Meejin Yoon, Professor

Problem 3: Roof eScape

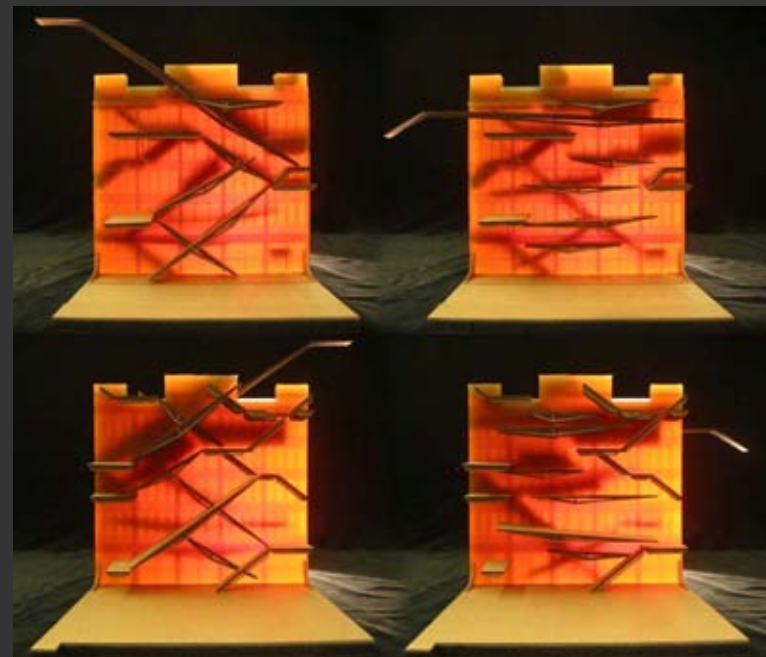
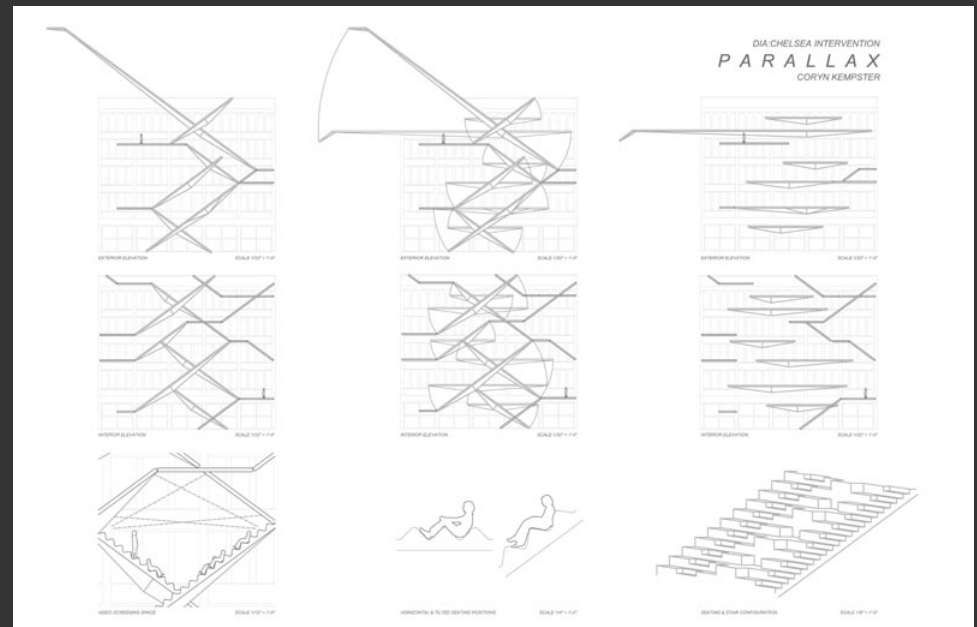
## ROOF eSCAPE

A series of articulated and changeable stairs on the side of the DIA building that serve as a path for movement, as well as a place for gathering or resting. They work in hand with the translucent façade to relate the interior to the exterior. Work by Coryn Kempster.



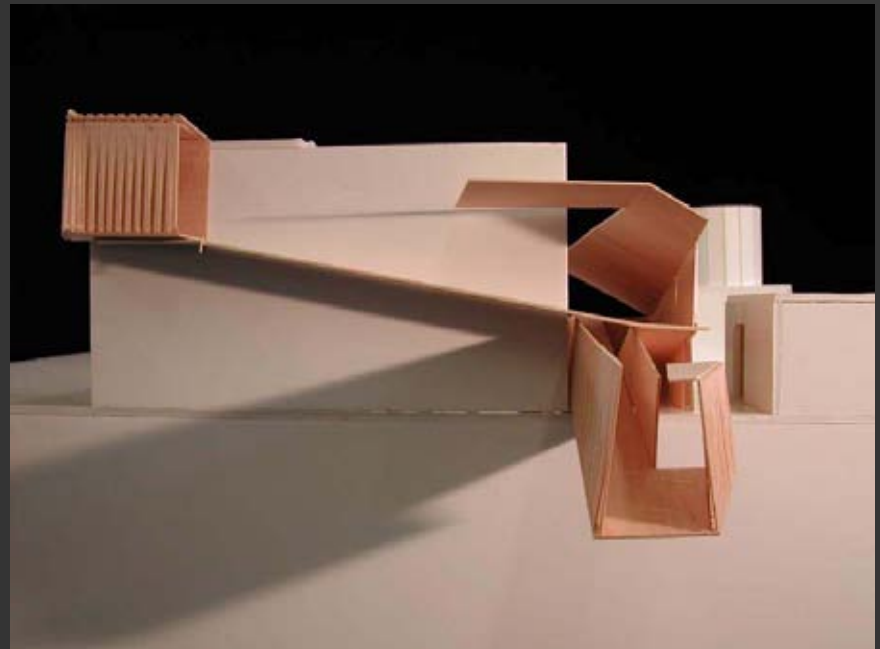
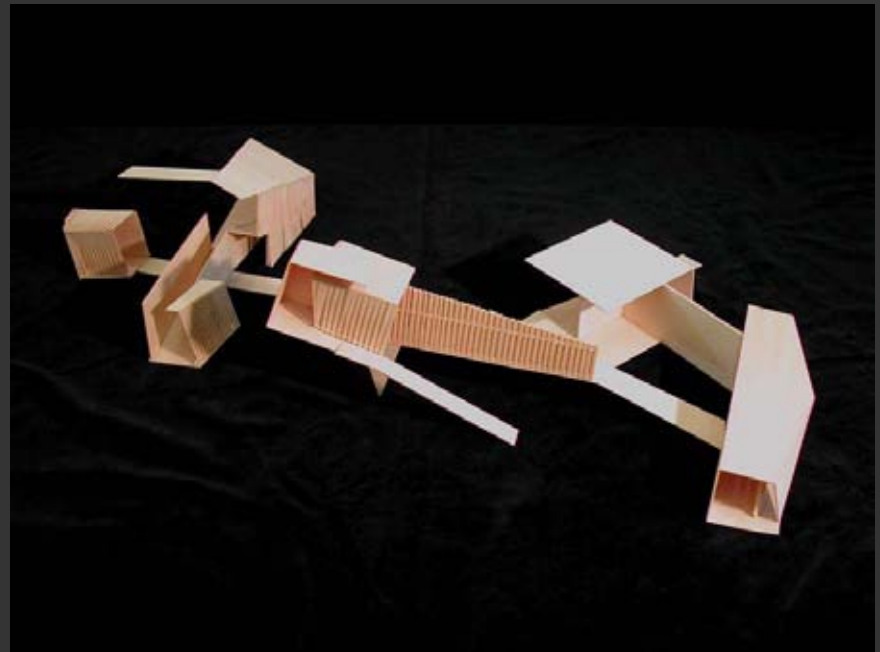
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Work by Coryn Kempster.



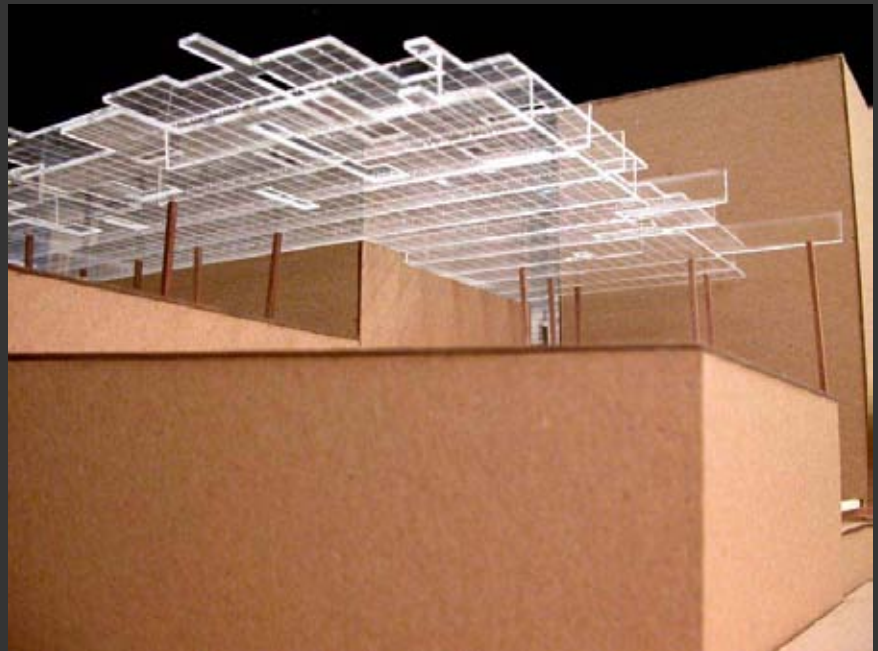
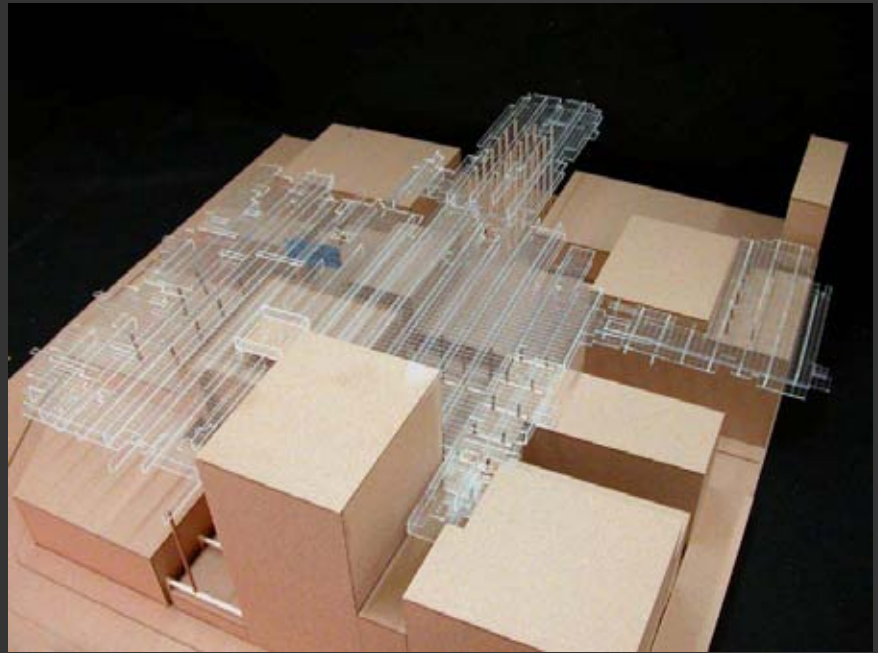
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Bridge artifacts, by Katherine James, that attach and append themselves to the roof of the DIA building to create new and different spaces from existing conditions.



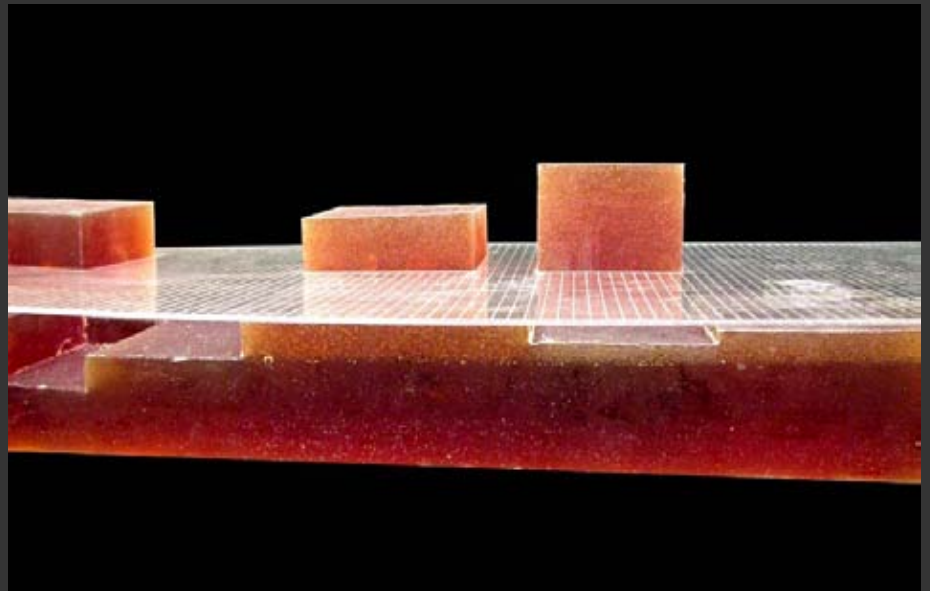
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Ross Adams' 'Glass City', a new level added above the existing city, creating an interesting condition as the arbitrary plane intersects with the existing structures. The level springs from the roof of the DIA building.



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Work by Ross Adams.



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Renderings by Ross Adams.



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