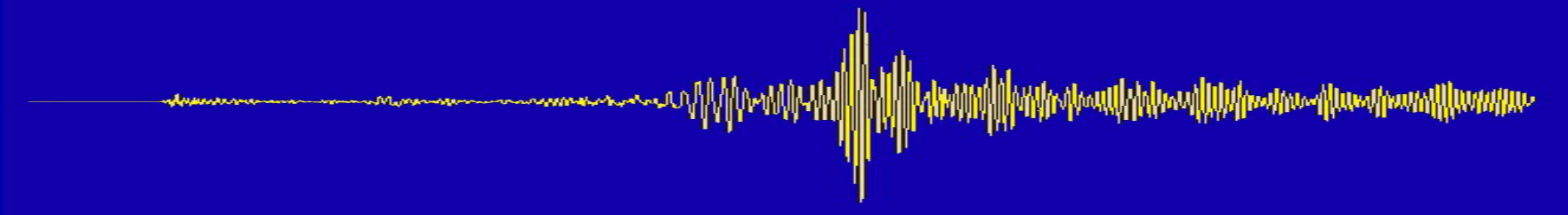


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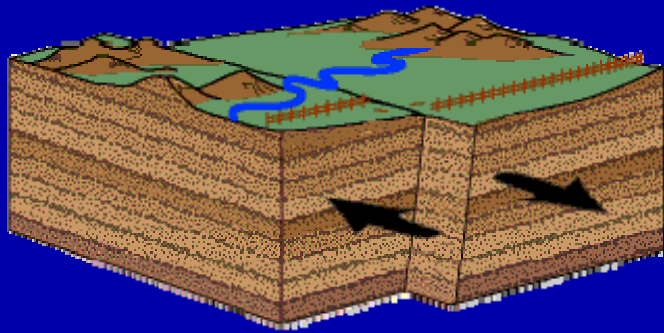
Strange Bedfellows: The Science and Policy of Natural Hazards

Earthquake Kinematics

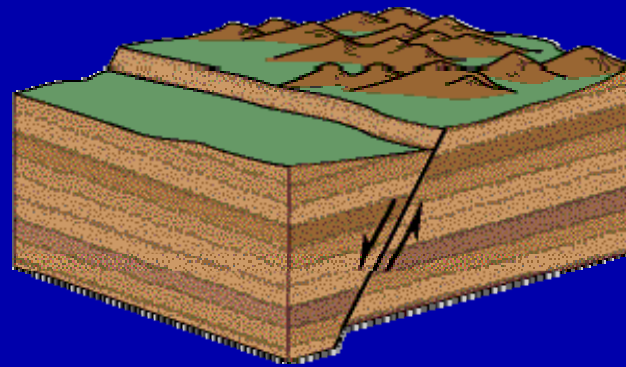


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strike-slip fault



normal fault



reverse (thrust) fault

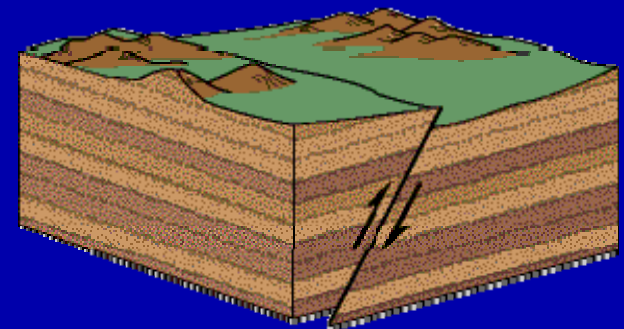


Image courtesy of USGS.

Faults

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Faults

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\hat{n} : normal vector

\hat{d} : slip vector

Faults

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Faults - Seismic Moment

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Seismic Moment:

$$M_0 = \mu \bar{D} A$$

Focal Mechanisms: geometry of faulting during an earthquake

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Focal Mechanisms: geometry of faulting during an earthquake

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Focal Mechanisms: geometry of faulting during an earthquake

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Earthquake magnitude

general form:

$$M = \log(A/T) + F(h, \Delta) + C$$

Richter (local) magnitude:

$$M_L = \log A + 2.76 \log \Delta - 2.48$$

A: S-wave amplitude (mm)

Δ : distance epicentre-seismograph (km)

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Earthquake magnitude

body wave magnitude:

$$m_b = \log(A/T) + Q(h, \Delta)$$

A: P-wave amplitude (μm)

T: dominant period of the signal (s)

Q: empirical factor depending on distance (Δ) and depth (h)

Saturation: $m_b \sim 6.0$

surface wave magnitude:

$$M_s = \log(A/T) + 1.66 \log \Delta + 2.0$$

A: Surface wave amplitude (μm)

T: dominant period of the signal (s)

Δ : distance earthquake-seismograph ($^\circ$)

Saturation: $M_s \sim 8.3$

Earthquake magnitude

moment magnitude:

$$M_w = \frac{\log M_0}{1.5} - 10.73$$

M_0 : scalar seismic moment from modeling of seismograms

no saturation!

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Spring 2010

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