

## Lecture 15 - Search Advertising &amp; Sponsored Links

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- person types search term into Google or Bing or Yahoo
- search engine returns two things:
  - organic (or algorithmic) search results –the service search engines provides at significant cost
  - sponsored links, ads, etc. –how they support themselves
- millions of people type in millions (billions?) of search terms a day
- value of real estate on search result pages can vary a lot depending on search term
  - e.g., “Mercedes e class” vs “apple pie recipe”
- value can also vary a lot over time
  - e.g., “Christmas gift” on Dec. 15 vs Jan 2
  - or “Obama yard signs” a week before an election vs a week after
  - “San Francisco Giants” during the World Series could be a lot of people looking for game updates or player statistics. afterwards, it’s more likely people wanting to buy things.
- and by place
  - e.g. “open gas station” in Orange county, CA vs Mercer County, NJ
  - or “Obama yard signs” in a swing state vs non-swing state
- how could a search engine possibly know what to charge for ads for all of these search terms? auctions!
- so every time anyone types a search term into a search engine, an auction is run (generalized 2nd price)
- Google Ad Words
  - \$10 billion in revenue in 2007
  - \$28 billion in revenue in 2010
  - \$38 billion in revenue in 2011
- key insight #1: weight bids by “quality” of ad
  - this is a big, novel way of thinking about advertising
  - why? every time someone performs a search on Google, Google has valuable virtual real estate on their results page to sell to potential advertisers, but they want ads to be useful to the searcher. Otherwise, searcher will think ads are nuisance, stop paying attention, etc., making ads less valuable for everyone.
  - nuisances here are negative externalities that Google is trying to internalize and correct
  - how is quality measured?
    - \* proprietary algorithm, but know it includes:
      - historical CTR
      - relevance

- quality of landing page
  - navigability
  - transparency
  - originality
- key insight #2: auction off all potential advertising slots in one auction (not separate auctions) and give the best spot to highest bidder, second best to second highest bidder, etc.
    - this was also not obvious –if you have 12 spots for ads for the keyword “Mercedes e class,” why not run 12 auctions? that’s what sellers do on eBay, they don’t give item to 12 highest bidders if they have 12 different copies.
    - so why?
      - \* many search terms would not have as many bidders as potential slots, so bidders could “collude” on which to bid for, effectively eliminating all competition
      - \* harder to control how many ads get run and where to place them
      - \* funny strategic games if you have to decide which slots to bid on
  - auction mechanism
    - $b_i$ : bid of  $i$ th advertiser
    - $w_i$ : quality of weight of  $i$ th advertiser
    - advertisers are ordered 1 to  $n$  by the value of  $w_i b_i$ , where 1 is highest and  $n$  is lowest
    - advertiser 1 gets best slot, pays  $\frac{w_2 b_2}{w_1}$
    - advertiser 2 gets 2nd best slot, pays  $\frac{w_3 b_3}{w_2}$
    - and so on....
    - Google reserves the right to choose the number of slots it sells and where the ads are displayed
  - running your own ad campaign means you can:
    - target geographically
    - tailor time-of-day
    - bid CPC (cost per click) or other options
    - specify budgets
    - design ad
    - choose different rotation schemes
    - target age and gender groups

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