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2.007 Design and Manufacturing I Spring 2009

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2.007 Section 8

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Agenda

- Introductions
- Section Logistics
- Peer Groups & Reviews
- Schedule & Milestones
- Grading and Expectations

Section Logistics

- Lab Duration: 1-4pm
- Meet Promptly at 1pm (quick 10 min meeting)
- One-on-one reviews (10-15 min); Kevin will help on the shop floor
- Lab Notebooks due in my AA's office every Wednesday by 11 am
- My goal is to maximize your productivity in the lab

We are here to help, but expect you to meet deliverables and milestones

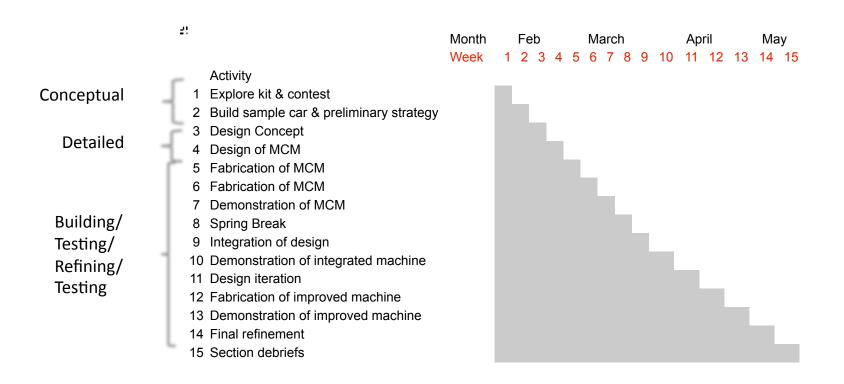
Peer Groups & Reviews

- Peers review your work (important industry practice).
- Could do this at peer-group meetings: present your ideas/analysis to the rest of the group or you can rotate notebooks
- Want to promote interactions, collaborations, team work (very important in industry)
- Mark up your colleague's notebook with critical reviews and sign your name (used towards your grade)
- Acknowledge your peers
- Verbatim copying will not be tolerated

Collaboration & team work will significantly enhance the quality of your product

Schedule and Milestones

- Schedules & Milestones rule in industry
 - E.g., toll-gate process
- Project fail due to poor planning Please stick to schedule



Tasks 1-4 will have a big impact on following task – pay lots of attention Linear Schedule; Schedules in industry are lot more complicated

Grading and Expectations

- Grading: Lab sections: 50%
- Lab Notebooks
 - Concise summary of analysis, experiments, etc. (within 4-6 pages)
 - Quantitative justification
 - Pictures/sketches are highly encouraged
- e.g., Strategy selection
 - If you chose can crushing, I'll look for:
 - How does this play into your overall scoring strategy
 - What alternate methods were explored
 - Physics-based analysis behind your design
 - Will it satisfy constraints (eg, geometry, energy, time, etc)
 - Any preliminary proof-of-concept experiments

Quality of your work is important – not Quantity

This week's review

- Kit Exploration Deliverable
 - Summarize initial directions and conclusions
- Strategy Deliverable
 - Summarize three strategies
- Car Deliverable
 - Drawing of your car design

This Week's Activities

- Finalize your Strategy
 - Estimate what your score would be
 - Analysis-backed design (is the design feasible, time, energy constraints, etc.)
- Car Manufacture
 - Think of car as a platform for other modules (where will they go → center of gravity, weight, etc..)
- CAD component
- Today in the lab build a simple car

HAVE FUN!!!