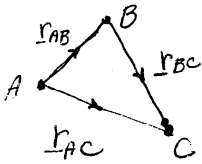


$$v_B = v_A + \omega^A \times r_{AB}$$

To complete the argument started last time we need to show that ω^A is in fact independent of A



$$\begin{aligned} v_C &= v_A + \omega^A \times r_{AC} \\ v_C &= v_B + \omega^B \times r_{BC} \end{aligned} \quad \rightarrow \quad v_A - v_B = \omega^B \times r_{BC} - \omega^A \times r_{AC}$$

$$\omega^A \times (-r_{AB} + r_{AC}) = \omega^B \times r_{BC}$$

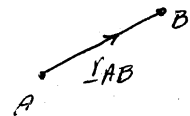
$$\begin{aligned} (\omega^A - \omega^B) \times r_{BC} &= 0 \text{ because } r_{BC} \text{ is arbitrary} \\ \Rightarrow \omega^A &= \omega^B \stackrel{\text{def}}{=} \omega \end{aligned}$$

$$\Rightarrow v_B = v_A + \omega \times r_{AB}$$

(2) Show: ω can be obtained by adding angular velocities about different axes

To see this, fix A instantaneously and consider composition of k rigid body rotations about A

$$\begin{aligned} r_{AB}(t) &= R(t) r_{AB}(0) \\ &= \underbrace{(R_k \dots R_2 R_1)}_{k \text{ rotation}} r_{AB}(0) \end{aligned}$$



$$\begin{aligned} \dot{r}_{AB} &= (\dot{R}_k R_{k-1} \dots R_1 \\ &\quad + R_k \dot{R}_{k-1} \dots R_1 \\ &\quad + R_k R_{k-1} \dots \dot{R}_1) r_{AB}(0) \end{aligned}$$

Recall $\dot{R}_i = -R_i R_i^T \dot{R}_i$

$$\begin{aligned} \dot{r}_{AB} &= (-R_k \dot{R}_k R_k^T R_{k-1} \dots R_1 + \dots \\ &\quad + R_k \dots R_2 (-R_2 \dot{R}_2 R_2^T R_1 + \dots \\ &\quad + R_2 (-R_1 \dot{R}_1 R_1^T R_1)) r_{AB}(0) \end{aligned}$$

Note: $-R_i \dot{R}_i^T |_{t=0} = \dot{\omega}_i$, $R_i(0) = I$

$$\Rightarrow \dot{r}_{AB}(0) = (\underline{\omega}_k + \underline{\omega}_{k-1} + \dots + \underline{\omega}_1) \times r_{AB}(0)$$

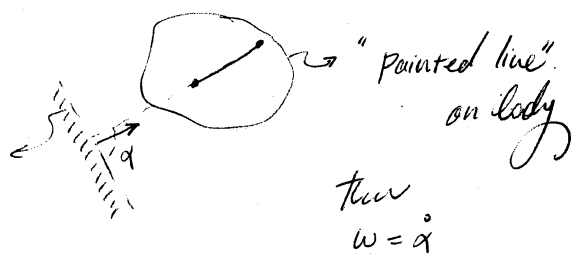
$$= \sum_{i=1}^k \underline{\omega}_i \times r_{AB}(0) = \sum_{i=1}^k \underline{\omega}_i \times r_{AB}(0) = \left(\sum_{i=1}^k \underline{\omega}_i \right) \times r_{AB}(0)$$

Conclusion: $\underline{\omega} = \sum_{i=1}^k \underline{\omega}_i$

In application, how do we find ω ?

- a) Identify all axes about which body rotates then add component angular velocities
- b) If we know $\underline{v}_A, \underline{v}_C$ (and r_{AC}) we obtain $\underline{\omega}$ by solving solution of frame $\underline{v}_C - \underline{v}_A = \underline{\omega} \times r_{AC}$
- c) in two-D motion ~~in~~ (m-y) plane, $\underline{\omega} = \omega \underline{k}$

then ω can be identified as follows



Eg.

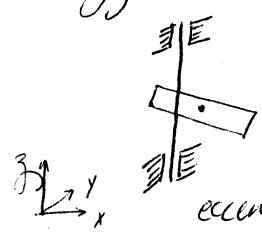


$$\underline{\omega} = (\alpha + \dot{\phi}) \underline{k}$$

One last word about rigid body rotation

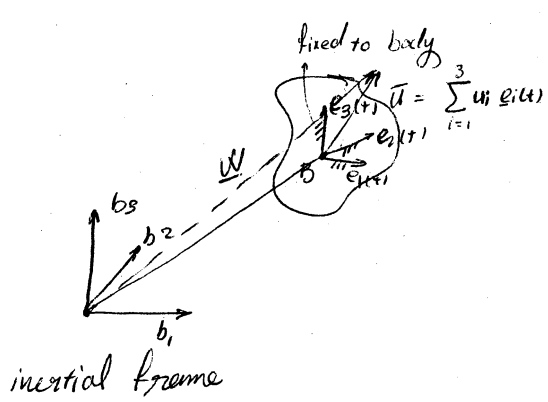
after some vectors are more convenient in frame that rotating with rigid body

eg.



In this example, as seen later, the angular momentum vector is easier to compute in a rotating frame (ξ, η, ζ)

For cases like this we need to know how to evaluate the "real" relative to inertial frame time derivative of vectors in question



$\underline{e}_i(t)$ is fixed to the body

$$\dot{\underline{W}} = \underline{v}_B + \dot{\underline{u}}$$

$$= \underline{v}_B + \sum_{i=1}^3 [\dot{u}_i \underline{e}_i(t) + u_i \dot{\underline{e}}_i(t)]$$

$$= \underbrace{\underline{v}_B + \sum_{i=1}^3 \dot{u}_i \underline{e}_i(t)}_{\underline{u}^0} + \underbrace{\sum_{i=1}^3 u_i \dot{\underline{e}}_i(t)}_{\underline{\omega} \times \underline{u}}$$

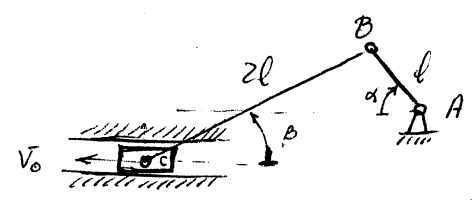
relative derivative of \underline{u} in $\{ \underline{e}_1, \underline{e}_2, \underline{e}_3 \}$ $\underline{\omega} \times \underline{u}$

$$\dot{\underline{u}} = \underline{\dot{u}} + \underline{\omega} \times \underline{u}$$

also $\dot{\underline{W}} = \underline{v}_B + \underline{\dot{u}} + \underline{\omega} \times \underline{u}$

Example (2D)

$v_B = ?$
 its direction is known to be perpendicular to the AB



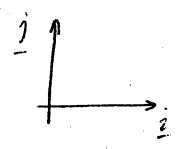
DOF = $3 \times 3 - 2$ (joint A) $- 2$ (joint B) $- 2$ (joint C) $- 2$ (Constraint for the block)

x, y at $2l$ rod is confined to point B of rod l

v_B can be expanded in terms of say α and $\dot{\alpha}$ and v_0

$$\left. \begin{aligned} \underline{v}_B &= \underline{v}_A + \underline{\omega}_1 \times \underline{r}_{AB} \\ \underline{v}_B &= \underline{v}_C + \underline{\omega}_2 \times \underline{r}_{CB} \end{aligned} \right\} \omega_1$$

$\underline{v}_C = -v_0 \hat{i}$



$$\underline{\omega}_1 = -\dot{\alpha} \hat{k}$$

$$\underline{\omega}_2 = \dot{\beta} \hat{k}$$

$$\Rightarrow \dot{\alpha} (l \dot{\alpha} \sin \alpha + v_0 + 2l \dot{\beta} \sin \beta) = \dot{\beta} (-\dot{\alpha} l + 2l \dot{\beta} \cos \beta)$$

From geometry $2l \sin \beta - a = l \sin \alpha \Rightarrow v_B = v_0 \frac{\sqrt{4l^2 - (a + l \sin \alpha)^2}}{\cos \alpha \sqrt{4l^2 - (a + l \sin \alpha)^2} + a + l \sin \alpha} (\cos \alpha \hat{j} - \sin \alpha \hat{i})$