

1. On the upper pair of staves, identify the key, label the harmonies and cadences, and supply the upper voices (maintaining a four-part VOCAL texture).
2. On the lower pair of staves, write a modified version in which some upper-voice half-notes move downward *by step* one quarter note late, to create a dissonant suspension at each asterisk. Label each suspension with the appropriate bass figures (4-3, 7-6, or 9-8).

1. On the upper pair of staves, identify the key, label the harmonies and cadence, and supply the upper voices (in KEYBOARD style).
2. On the lower pair of staves, replicate your upper voices exactly, and write a modified version of the bass in which each note moves downward *two* quarter notes late, to create a dissonant half-note suspension at each asterisk.
3. On the second quarter of each bar, decorate the third-beat resolution, with either a quarter-note consonant skip preceding it or a quarter-note (prefix, incomplete) neighbor note. You may also add suspensions in the *upper* voices; for the smoothest effect, create motion in parallel thirds or sixths with the bass.
4. Label the suspensions with ALL appropriate bass figures (2-3, 4-5, 7-8, 9-10). Please do *not* label the decorations.